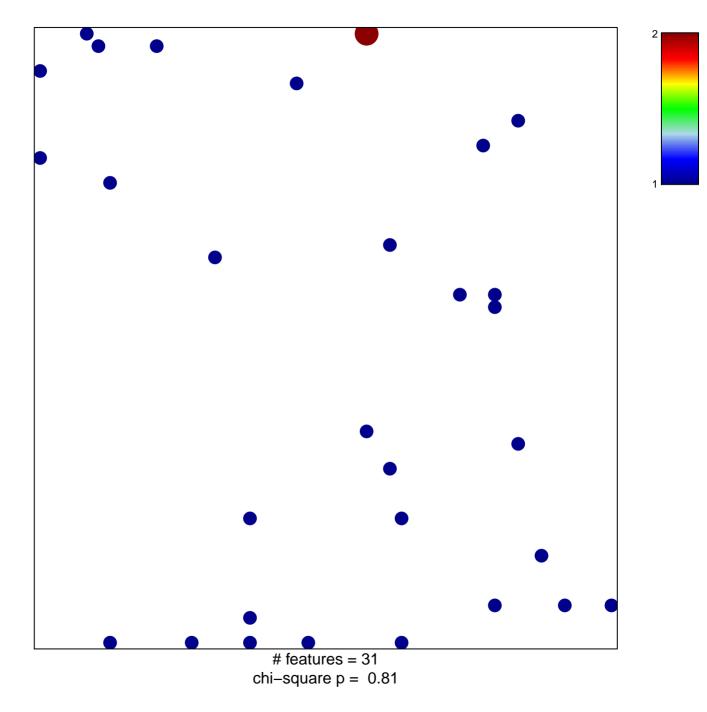
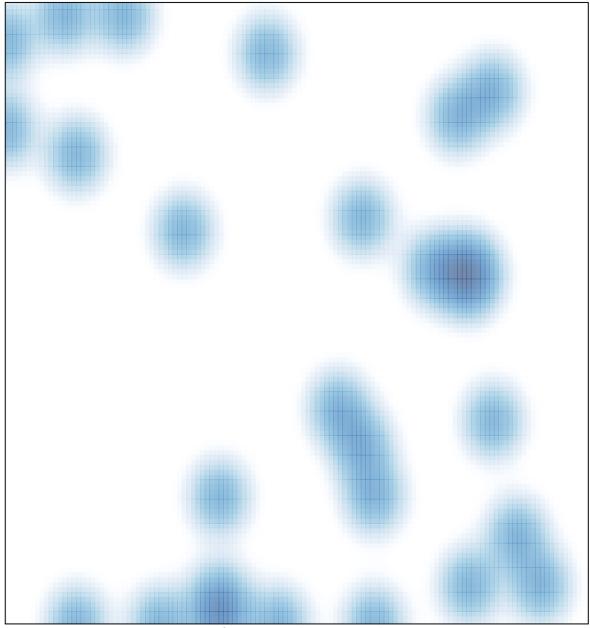
## kinesin binding



## kinesin binding



# features = 31 , max = 2